

Sean Wang

B.S. in Computer Science, National Pingtung University 2009 - 2013

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CAREER SUMMARY

Senior Product Designer and UI/UX Designer with 9+ years of experience in consumer products, enterprise systems, and cross-platform applications. Skilled in crafting design systems, user flows, and high-fidelity interfaces for Web, Mobile, Tablet, and hardware-integrated platforms. Experienced in leading design projects and collaborating with PMs, software engineers, and cross-functional stakeholders. Strong expertise in visual design, typography, and branding, with a portfolio that includes energy swapping systems, diagnostic tools, e-commerce platforms, and international brand identity projects.

EXPERIENCE

- **Sr. UI Designer** | LINE Bank May 2025 – Now
 - Reviewed the original Korean design pages and integrated them into a design system with **Component Guidelines** that is consistent and scalable across platforms.
- **Sr. Product Designer** | Gogoro Inc. Jul 2022 – May 2025
 - Designed and delivered cross-platform solutions spanning **hardware terminals, vehicle displays, mobile apps, and web/back-end systems**.
 - Produced high-fidelity UI, visual assets, and interaction prototypes using Figma, Photoshop, and After Effects.
 - Conducted **usability testing** and iterative refinements to ensure design quality and accessibility.
 - Collaborated with PMs and engineers to align design language with technical feasibility and business goals.
 - **GoStation Battery Swap System** - Designed in-app abnormal reporting flow with illustrated UI and usability testing, improving customer experience and reducing waiting time.
 - **Scooter Diagnostic System** - Reorganized interface and information hierarchy, improving legibility, technician workflows, and system adoption.
 - **Scooter Touch Screen + CarPlay** - Design CarPlay connection flow based on third-party specifications and integrate it into the original product design.
- **UI/UX Design Lead** | Cloud Interactive Jul 2018 – Jun 2022
 - Led a design team of up to 4 designers, delivering **Web, Mobile, and Back-End applications** across industries including engineering, healthcare, e-learning, order management, and private cloud platforms.
 - Defined information architecture, created UI style guides, and established component-based design systems.
 - Conducted stakeholders interviews, designed workflows, wireframes, and prototype testings.
 - Collaborated with System Analysts and developers to balance usability, aesthetics, and technical feasibility.
 - **Mainland Engineering Online Form System** - Designed a cross-platform form management system replacing paper-based reporting, including permission management, template controls, and mobile on-site submission.
 - **Hengtai Optical Online Order System** - Unified domestic and overseas platforms, improving readability, visual hierarchy, and communication efficiency between sales and doctors.
- **Creative Designer** | Eight Reach Net Ltd. Feb 2018 – Jul 2018
- **Web Designer** | Collins Software Ltd. Jun 2016 – Nov 2017
- **Web Design Assistant** | Polaris Creative Integration Ltd. Aug 2015 – Jun 2016

CORE COMPETENCIES

- Information Architecture & Wireframing
- Prototyping & Motion/Interaction Design
- Usability Testing & Iterative Refinement
- Cross-Functional Collaboration
- Visual Design & Typography
- Cross-Platform UI (Web, Mobile, Tablet)

TECHNICAL SKILLS

- Figma (UI, Prototyping, Design System)
- Adobe Photoshop, Illustrator, After Effects
- Motion & Micro-Interaction Prototypes
- Usability Testing Tools
- Basic HTML/CSS for developer handoff